



Game Artist

Liniad

Job Overview

Job Type:	Full Time
Location:	Remote work
Website:	https://www.liniad.com/

Description

Job Description

We are developing and publishing the next blockbuster mobile game, and are looking for a highly motivated, talented game designer to join our game production and evaluation team.

You need to be a team player, a great multitasker, and with high attention to detail, who can work in a fast-paced, deadline-driven work environment.

What You'll Do

- Perform Market research - Get inspired by trends, success stories and great games
- Generate your own original, fun and exciting game concepts.
- Craft high-level and detailed mockups to effectively communicate design ideas.
- Own the entire game design and creation process. From thought, to mock up, to asset creation, to actual implementation and optimization in game creation platforms.
- Work closely with the development team and direct the visual design of the game
- Manage an effective pipeline for look development, assets, characters and general design, both 2d and 3d elements.
- Review your own work as well as the work of associate Designers working for us
- Support Team development - Learn from experience, Provide feedback, Suggest and implement process refinement and improvements constantly.

Job Requirements

- Fluent English proficiency and great communication skills - **A Must.**
- Proven track record of both artistic and technical creativity - **A Must.**
- Photoshop And Illustrator - Strong Graphic Design, asset and mock up creation skills.

- Blender, 3DS Max, Cinema 4D – Strong 3D Design, assets and mock up creation skills
- Understanding of Game Mechanics, Dynamics and Design.
- Critical thinker, problem solver, fast learner and strong team player.
- Previous experience working in the gaming industry – **Advantage.**
- Understanding of 2D animation in After Effects and Spine 2D – **Advantage.**
- Understanding of 3D animation and rigging – **Advantage.**
- Understanding of VFX, particle systems and shaders in game engines – **Advantage.**
- Unity work experience or the ability to undergo Unity training – **Advantage.**
- Understanding of the concept of asset optimization in mobile development – **Advantage.**

Last updated: 12.01.2021