

2D generalist (UI/UX)

ZiMAD



Job Overview

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| Job Type: | Full Time |
| Location: | Nis, Serbia |
| Address: | Сербия, Ниш |
| Website: | https://zimad.com/careers/ |

Description

Are you passionate about your work and want to pursue your dreams?

Join the ZiMAD team, and let's collaborate to create exceptional games together!

ZiMAD is a US mobile game publisher and developer that has been at the forefront of the gaming industry since 2009. We are a dynamic multinational team, speaking 15 languages and living in 63 cities across 17 countries. With an impressive portfolio of world-class free-to-play projects, including titles like Magic Jigsaw Puzzles, Puzzle Villa, Art of Puzzles, Dominoes, and many others, we constantly push boundaries and believe that games can be more than just entertainment.

We've forged partnerships with internationally renowned IPs (like Disney, Nickelodeon, LIFE, Sony Pictures etc.) and strive to develop games that sharpen mental well-being and deliver remarkable user experiences.

We are currently looking for an experienced 2D artist (UI/UX) to reinforce our team of designers.

Responsibilities:

- Create game UI/UX;
- Design mockups of windows and screens, render separate windows and icons, and design transitions;
- Follow, support, and develop the existing style of the projects;
- Interact with game designers and artists;
- Prepare and transfer final graphics to technical designers.

Requirements:

- 3+ years of experience designing interfaces for mobile applications;
- Solid knowledge of Photoshop and Figma;

- Experience working with the casual genre;
- Strong knowledge of composition, lighting, typography, and color;
- Ability to create icons and interface elements aligning with the general style of the game;
- Portfolio with relevant works.

Will be a plus:

- Experience using AI in your work;
- Understanding UI animation principles;
- Understanding game interface layout in Unity.

We offer:

- Work in a friendly team;
- Flexible working schedule;
- Opportunities for career growth, including the transfer to other positions;
- Vacation days;
- Competitive salary;
- Healthcare insurance after completing the probation period;
- Bonuses based on the results of work;
- Paid conferences, training (including language courses), and workshops;
- Participation in charity projects.

Last updated: 23.01.2025