

2D Artist Generalist

ZiMAD



Детали

Тип занятости: Полная
Регион: Удаленная работа
Веб-сайт: <https://zimad.com/careers/>

Описание

Are you passionate about your work and want to pursue your dreams?

Join the ZiMAD team, and let's collaborate to create exceptional games together!

ZiMAD is a US mobile game publisher and developer that has been at the forefront of the gaming industry since 2009. We are a dynamic multinational team, speaking 15 languages and living in 63 cities across 17 countries. With an impressive portfolio of world-class free-to-play projects, including titles like Magic Jigsaw Puzzles, Puzzle Villa, Art of Puzzles, Dominoes, and many others, we constantly push boundaries and believe that games can be more than just entertainment.

We've forged partnerships with internationally renowned IPs (like Disney, Nickelodeon, LIFE, Sony Pictures etc.) and strive to develop games that sharpen mental well-being and deliver remarkable user experiences.

We are looking for an experienced **2D Generalist artist** who can work across a variety of casual, card, and board game projects, handling both UI and art tasks of varying complexity.

Responsibilities:

- Design and develop logically sound and user-friendly interfaces
- Independently perform UI tasks in collaboration with game designers
- Create new functional elements
- Maintain, support, and evolve the established visual style of the projects
- Draw game environments, items, icons, pop-ups, backgrounds, characters, and other illustrative elements
- Prepare and deliver final graphics to technical designers
- Collaborate closely with colleagues from the game design and art teams

Requirements:

- 3+ years of experience in creating art and interfaces for mobile games and apps across various

styles

- Proficiency in Photoshop and Figma
- Strong understanding of composition, lighting, typography, and color theory
- Ability to create icons and UI elements that align with the game genre
- A portfolio showcasing relevant, up-to-date work
- Strong communication skills and ability to collaborate with different teams

Will be a plus:

- Experience using AI tools in your workflow (including Stable Diffusion)
- Understanding of UI layout implementation in Unity

What we offer:

- Opportunity to work for ZiMAD, a US company with a diverse portfolio of global free-to-play (F2P) projects with a multi-million monthly user base
- Involvement in the entire product development cycle
- Career growth prospects within an international company
- Remote work opportunities
- Flexible working schedule
- Bonuses based on the achievement of KPIs and financial results of projects
- Paid conferences, training (including language courses), and workshops
- Opportunity to have sessions with psychologists to improve your mental health and well-being
- Participation in charity projects

Последнее обновление: 21.10.2025